

2021-03-16

Asset Repository WG - 16 Mar 2021

Attendees

[x] Michael Johnson (Apple) + WG Chair
[x] Joshua Minor (Pixar + OpenTimelineIO)
[] John Mertic (Linux Foundation)
[] Nick Porcino (OTIO, OpenEXR / Pixar)
[x] Eric Enderton (NVIDIA, DigiPro)
[x] Sean McDuffee (Intel)
[x] Eric Bourque (ADSK)
[] Erik Hansen
[x] JT Nelson (Pasadena Open Source consortium / SoCal Blender group)
[] Lee Kerley (SPI)
[x] Phil Sawicki (Autodesk)
[x] Roman Zulak (Imageworks)
[] Orde Stevanoski (Imageworks)
[] Cary Phillips (ILM, OpenEXR)
[] Sebastian Herholz (Intel)
[] David Morin
[x] Sam Richards (Disney Imagineering)
[] Will Telford (Autodesk)
[] Carson Brownlee (Intel)
[X] Sergio Rojas (Arena World)
[x] Haley Kannall (Amazon Web Services)

Notes:

- [Draft license here.](#)
- Should we offer more than one? Could, but we want to avoid confusion. People still ask about GPL versus LGPL.
- Include a known open source license, like CC-BY or MIT? Much less work for lawyers. Those licenses don't restrict use, e.g. you could set your next film on Moana Island. OTOH, donations with a more permissive license are always great.
- Sean: Legal concerned about vagueness in first clause.
- Action Item: Show to your lawyer. If you work for a big company that might contribute assets, use assets, or both - please show to legal dept, see if you can talk them into it, or let us know what concerns arise.
- Michael will ping the ASWF legal council.
- Having a license in place may be a prerequisite to asking for asset donations.