

June 10, 2020

[Video Conference Link](#)

Attendance

- ☒ Cory Omand - WG Chair, Pixar/TWDS
 - ☒ Alan Blevins, Dreamworks
 - ☒ Alex Schwank, Apple
 - ☐ Aloys Baillet, Animal Logic
 - ☐ Andy Biar, Warner Bros.
 - ☒ Ben Chung-Hoon, Google
 - ☒ Bill Spitzak, Dreamworks Animation
 - ☒ Brian Green, Dreamworks
 - ☐ Carson Brownlee, Intel
 - ☐ Charles Fleche, Rodeo FX
 - ☒ Chris Rydalch, Blue Sky Studios
 - ☒ Daniel Heckenberg, Animal Logic
 - ☒ Dhruv Govil, Apple
 - ☐ Eoin Murphy, Animal Logic
 - ☐ Eric Enderton, NVidia
 - ☐ Francois Lord, Rodeo FX
 - ☒ Gary Jones, Foundry
 - ☒ Gordon Bradley, Autodesk
 - ☐ Henry Vera, DNEG
 - ☐ James Pedlingham, Foundry
 - ☐ Jeff Bradley, Dreamworks
 - ☐ John Hood, SPI
 - ☐ John Mertic, Linux Foundation
 - ☐ Jordan Soles, Rodeo FX
 - ☒ JT Nelson, Pasadena Open Source Consortium/SoCal Blender group
 - ☐ Kimball Thurston, Weta
 - ☐ Larry Gritz, SPI
 - ☐ Lee Kerley, SPI
 - ☐ Mark Elendt, SideFX
 - ☐ Mark Final, Foundry
 - ☒ Mark Tucker, SideFX
 - ☐ Matthew Levine, WDAS
 - ☐ Michael B. Johnson, Apple
 - ☒ Michael Kass, NVidia
 - ☒ Michael Min, Netflix
 - ☐ Niall Redmond, Foundry
 - ☒ Nick Porcino, Pixar
 - ☒ Pilar Molina Lopez, Blue Sky Studios
 - ☒ Pier Paolo Ciarravano, MPC
 - ☐ Robin Rowe, CinePaint
 - ☐ Roman Zulak, SPI
 - ☐ Rory Woodford, Foundry
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- ☐ Sean Looper, AWS
- ☒ Sean McDuffee, Intel
- ☐ Serguei Kalentchouk, Apple
- ☒ Shawn Dunn, Epic Games
- ☒ Sue Sauer, Sunrise Productions
- ☒ Richard Lei, Weta
- ☒ Toby Jones, Walt Disney Animation Studios

Minutes

- Cory: Note about meeting recordings. Group is happy with current approach: meetings are recorded for reference but recordings not published or broadcast.
- Action item follow-up [0:00-0:10]
 - Contribution guidelines for knowledge base
 - CoryO: current github repo requires DCO signoff for commits. Is this too restrictive?
 - JohnM: Best practice in other groups is to treat documentation as software via markdown etc. with contribution licences etc. This is particularly important for materials that may need to be shared.
 - MichaelK: This will create friction for small and frequent contributions. Has USD team given a position on whether it would be acceptable to have a more broadly edited (and possibly occasionally inaccurate) wiki?
 - CoryO: USD team intends to expand documentation with versioning against USD releases, including FAQ. They are happy to have a companion, public FAQ / knowledge base.
 - CoryO: Is Creative Commons a suitable licence?
 - JohnM: Have to ensure the IP model is compatible with ASWF.
- Platform for contribution (github wiki, something else?)
 - JohnM: Has now switched github wiki permissions to allow public edits
- Knowledge Base Category Brainstorming (Alan) [0:10-0:40]
 - [Brainstorming Doc](#)
- Closing/Action Items [0:40-0:50]

Action Items

- IPython/Jupyter notebook integration (JT)
- Take a stab at github wiki categories (Cory)
- Contribution license (CC) on front page of wg-usd (Cory/John)
- Samples/notebooks area in the repo (Cory)
- Integrate build club and other resources into wg-usd KB wiki (Nick)