

2020-11-24

Date

24 Nov 2020

When: Tuesday, 24 November 2020, 4:00pm to 5:00pm, (GMT-05:00) America/New York

Where: <https://zoom.us/j/94577272267?pwd=Z2ZBNnlocDBqemJqWldXcnRrZERFdz09>

Attendees

[] John Mertic (Linux Foundation)

[] Cary Phillips (ILM, OpenEXR, Sci-tech council)

[] Darin Grant (Animal Logic, ASWF Treasurer)

[] David Morin (Epic / ASWF Exec Director)

[x] Eric Enderton (NVIDIA, DigiPro)

[] Joshua Minor (OTIO / Pixar)

[] Nick Porcino (OTIO, OpenEXR / Pixar)

[x] Sean McDuffee (Intel)

[x] Will Telford (ADSK)

[x] Eric Bourque (ADSK)

[x] Orde Stevanoski (Imageworks)

[] Lee Kerley (Imageworks)

[] Daniel Heckenberg (Animal Logic)

[] Alex Wilkie (Animal Logic)

[] Bruno Sargeant (Unity Technologies Inc - M&E PM)

[x] JT Nelson (Pasadena Open Source consortium / SoCal Blender group)

[x] Roman Zulak (Imageworks)

[x] Michael B Johnson (Apple, WG chair)

[] Rob Bredow (ILM, ASWF Chair)

[] Haley Kannall (AWS)

[x] Sebastian Herholz (Intel)

[x] Fernanda Schaefer

[x] Philippe Sawicki (Autodesk)

[x] Brian Green

[x] Erik Hansen (HBO)

Agenda items

- discuss last meeting's presentation
- update from [JT Nelson](#)re: UCLA TV Film Archive inquiry
 - not digital - next year's big project
 - current head ("Eddie") has been their 30 years - interim
 - metadata and licensing is key
 - "biggest mistake is underestimating the work"
 - no production assets whatsoever
 - archival footage - they license stuff out
 - they negotiate w/studios re: end final product
 - talk to Acting Dean - Brian Kite of School of Theater, Film & Television
- consider various ways we can implement an Asset Repository - for example:

- a small, curated set of assets representative of the complexity of our members' work (i.e. ORCA) to use for verifying/testing
- a curated set of "best practice" assets aligned with our industry's needs (USD, HDR, etc.)
- a curated set of "best practice" assets aligned with our projects needs (EXR, VDB, video footage, etc.)
- a badging system for discussing/endorsing approaches
- other suggestions?

Action items

