

April 7, 2022

Agenda

- MaterialX updates
 - MaterialX 1.38.4 release
 - <https://github.com/AcademySoftwareFoundation/MaterialX/releases/tag/v1.38.4>
 - Update to MaterialX v1.38.3
 - <https://github.com/PixarAnimationStudios/USD/pull/1792>
- Eric Chadwick (Wayfair) : Adopting USD with established content libraries
 - <https://academysoftwarefdn.slack.com/archives/C02HJH53RN3/p1648675040889299>

Attendees

- ☒ Alexander Schwank - Apple
- ☐ Arash Keissami - Nira.app
- ☒ Ashwin Bhat - Autodesk
- ☐ Ben Chung-Hoon - Google
- ☒ Bernard Kwok
- ☐ Chris Rydalch - SideFX
- ☒ Henrik Edstrom - Autodesk
- ☐ Jeremy Cowles - Unity
- ☒ Jerry Gamache - Autodesk
- ☒ Jonathan Stone - Lucasfilm
- ☐ Julien Dubuisson - Unity
- ☒ Krishnan Ramachandran - Autodesk
- ☐ Mark Elendt - SideFX
- ☐ Mark Visser - Unity
- ☐ Orn Gunnarsson - Autodesk
- ☐ Prapanch Swami - Disney
- ☒ Rafal Jaraszkiewicz - SideFX
- ☒ Eric Chadwick - Wayfair
- ☒ Michael B. Johnson - Apple
- ☒ Zap Andersson
- ☒ Nikola Milosevic
- ☒ Patrick Hodoul
- ☒ Karen Lucknavalai
- ☒ Sergio Rojas

Notes