

# Siggraph 2022

## Sessions

### **Making 'Encanto' With USD: Rebuilding a Production Pipeline Working From Home**

Tuesday, 9 August 2022 11:05am - 11:25am PDT

Location West Building, Room 211-214

[https://s2022.siggraph.org/presentation/?id=gensub\\_194&sess=sess138](https://s2022.siggraph.org/presentation/?id=gensub_194&sess=sess138)

### **Modular Scene Filtering via the Pixar Hydra 2.0 Architecture**

<https://siggraph2022.hubb.me/fe/schedule-builder/sessions/940938>

### **The Next Evolution of Universal Scene Description (USD) for Building Virtual Worlds**

Wednesday, 10 August 2022 1pm - 1:45pm PDT [blocked URL](#)

Location West Building, Room 121-122

[https://s2022.siggraph.org/presentation/?id=exf\\_164&sess=sess517](https://s2022.siggraph.org/presentation/?id=exf_164&sess=sess517)

### **USD, Hydra and OpenSubdiv: Pixar's Open Source Meetup (Tues Aug 9, 2-4)**

[https://s2022.siggraph.org/presentation/?id=bof\\_127&sess=sess327](https://s2022.siggraph.org/presentation/?id=bof_127&sess=sess327)

### **Wizart DCC Platform: Extensible USD-based toolset**

Tuesday, 9 August 2022 11:45am - 12:05pm PDT [blocked URL](#)

Location West Building, Room 211-214

[https://s2022.siggraph.org/presentation/?id=gensub\\_278&sess=sess138](https://s2022.siggraph.org/presentation/?id=gensub_278&sess=sess138)

### **NVIDIA USD Studio Council (Virtual Attendees - in-person attendance limited)**

You are invited to USD Council at SIGGRAPH: Zoom Meeting.

When: Aug 10, 2022 02:00 PM Pacific Time (US and Canada)

Register in advance for this meeting:

<https://nvidia.zoom.us/meeting/register/tJAtfuippz4qGd0DKRxXODxcnkDku-dSwlDu>

After registering, you will receive a confirmation email containing information about joining the meeting.

## ASWF Open Source Days

<https://events.linuxfoundation.org/open-source-days/>