

# 2024-02-19

February 19, 2024

Host: Carol Payne

Secretary: Carol Payne

Attendees:

- ☒ Rémi Achard (TSC) - DNEG
- ☐ Mark Boorer (TSC) - Industrial Light & Magic
- ☐ Mei Chu (TSC) - Sony Pictures Imageworks
- ☒ Sean Cooper (TSC ACES TAC Rep) - ARRI
- ☒ Michael Dolan (TSC) - Epic Games
- ☐ Patrick Hodoul (TSC) - Autodesk
- ☐ Zach Lewis (TSC) - Method
- ☒ Thomas Mansencal (TSC) - Weta FX
- ☒ Carol Payne (TSC Chair) - Netflix
- ☒ Mark Titchener (TSC) - Foundry
- ☐ Carl Rand (TSC) - Weta Digital
- ☒ Doug Walker (TSC Chief Architect) - Autodesk
- ☒ Kevin Wheatley (TSC) - Framestore

Apologies:

- Mark Boorer

## OCIO TSC Meeting Notes

- GitHub Actions troubles
  - VFX 2022 and earlier docker containers crash with newer Actions commands
    - 2023 and later still working
  - Sonar cloud fails trying to upload the report?
    - Might be an issue with the secrets token in the repo so we should check that
    - Doesn't seem like Doug has perms, Carol will check, otherwise we might need to check in with LF
  - Dependencies latest failing due to changes in OSL
    - OSL release 1.13 broke some of the unit tests
    - Will check in with Larry to make sure we're going about things correctly
  - Platform latest has Linux issue with no workaround, waiting for external fix
    - Disabled for now, PR in comments until it gets fixed in github issues
  - Wheels Windows failure fixed by Remi in PR #1945
    - Needed to update CI build wheel
    - Makes artifacts easier to access which is nice
  - MacOS ARM CI partially fixed by Mark in PR #1948
  - Normal CI and GPU Actions are currently successful
  - Might want to enable caching to run faster - Kevin: maybe a mono-compilation or unity build would be better
- CLOTributor (for fyi) <https://clotributor.dev/search?foundation=aswf&page=1>
  - Already gotten some new contributors from it, as it's visible on the overall tool not just for ASWF
- CUDA? <https://github.com/AcademySoftwareFoundation/OpenColorIO/issues/261>
  - Michael - could be useful, but not urgent. Would be in the help wanted category
  - Thomas - would CUDA be that much faster?
  - We did have a request from an application that is CUDA based, so interesting to consider
- Continuation of TSC [responsibilities discussion](#)
  - Would emails help? Summaries of new issues etc?
  - For Remi: roadmap is priority, big priorities more visible
  - OTIO does small video updates of features and work in progress etc
  - Might be good to redo our "project guidelines" - what **do** we do as OCIO, and what do we **not** do? As of our perspective in 2024, something that is expected to change and evolve